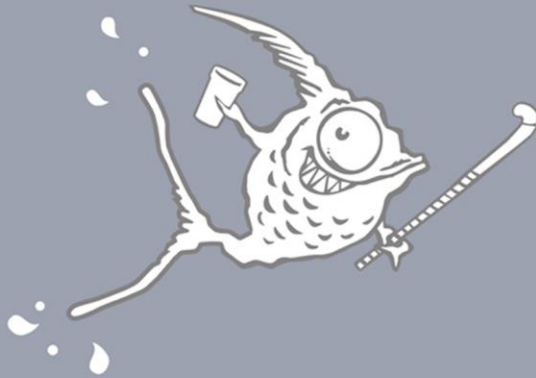


The Baltimore Field Hockey Association proudly presents:



2018

BEACH BASH

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REHOBOTH BEACH, DE



April 28-29, 2018
Cape Henlopen High School

Whew, is all this hockey making you thirsty?

Join us for Happy Hour
Saturday evening, April 28th
4pm – 7pm



Adult Beverage Specials

Food specials for all!

\$6 Burgers, \$5 Wings

Half Priced Steamed Shrimp and More!

Make a night of it!

Live band starts at 8:30pm.

207 Rehoboth Avenue
(under the Sandcastle Motel)

www.conchislandbar.com

WELCOME!

The Baltimore Field Hockey Association (BFHA) would like to welcome everyone to the **19th** annual Beach Bash at the beautiful Cape Henlopen High School. **Thank you for joining us at the Beach Bash each year, and for helping us keep it going strong for 19 years!**

The Baltimore Field Hockey Association would like to extend a huge THANKS to all of our sponsors, umpires, and volunteers who year after year have helped to make the Beach Bash such a success. We would like to extend a special thanks to the following people:

- Mike Eisenhower ('Ike') and the DE Shore Field Hockey Association for your help lining the Bermuda field and for everything you do year after year.
- Cape Henlopen High School for allowing us to use your beautiful facility. It has changed a little since we graduated a 'few' years ago.
- Bob Cilento and Sandy Hinsch from Cape for all of your assistance.
- Jane Whyte for the great tournament logo and T-shirt design.
- Bernie and the custodial staff from Cape.
- Cathy Wreski for organizing the umpires.
- Sheryl Burriss for organizing the Athletic Training services.
- Bryan Derrickson of Conch Island Key West Bar and Grill for our Saturday evening Happy Hour and for the umpire accommodations at the Heritage Inn.
- Everyone from BFHA for all your help!

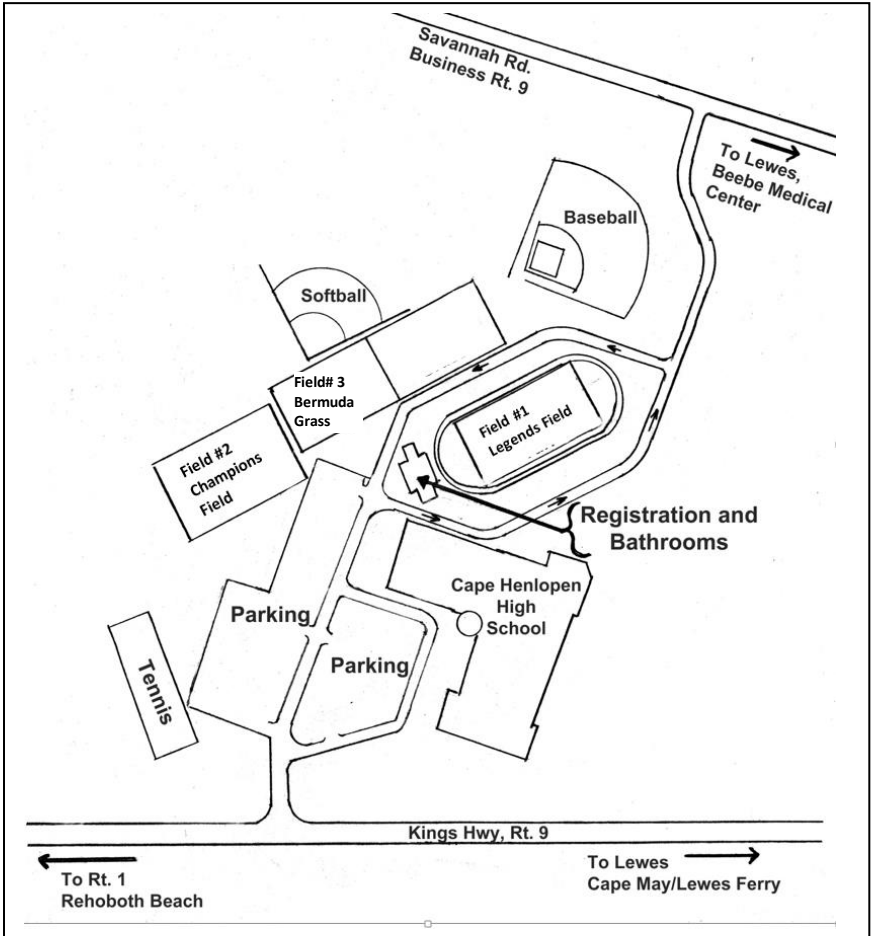
Have a great weekend, filled with fun on the field and great times around the beach with friends!

Patti & Carey Webb
Tournament Directors

**If the weather is questionable,
please check out 'BFHA Beach Bash'
on Facebook or call 443-499-2342**



Welcome to Cape Henlopen High School Home of the Vikings



**In case of inclement weather, please call 443-499-BFHA
or check our Facebook page – ‘BFHA Beach Bash’.**

BALTIMORE

FIELD HOCKEY ASSOC.

95 years ~ 1923 - 2018

2018 Beach Bash Teams

Mixed1 Division

Pool A	Pool B
Masters Blue	Hot Mess
Bolts	Masters Pink
Beast Mode	Second Effort
Shooters	Masters White
Masters Red	SoDel
Sun Hockey Hellcats	SUFH

Mixed3 Division

Pool C	Pool D
WFHA	Balwashers
Bawlmer Hons	DC Dragons
Dream Team Mobile Attic	WFHA 2
DC Dragons 2	East Coast Motorcars
Goal Diggers	Heineken



SANCTIONED EVENT

Beach Bash Tournament Rules 2018

1. Games will be 32 minutes total with 2 minutes between games. Ties will stand during pool play games. See below for tie-breaking procedures on Sunday's crossover matches.
2. Current FIH rules are in effect for all tournament games.
3. Mixed Play: Mixed1 division allows for a maximum of 1 male field player at one time. Mixed3 division allows for a maximum of 3 male field players. The goalie is neutral and can be either gender. Any gender may take a penalty stroke during normal play. See cross-over rules for tie-breaking shootouts.
4. Ages & Requirements: Participants must be at least 18 years old (unless prior approval obtained). Players are responsible for ensuring compliance with any applicable NCAA edibility requirements. All participants must be current members of USA Field Hockey. All players are required to sign the online waiver. See www.BFHA.org for details.
5. Roster: **A player may only play for 1 team.** Teams must only play with players on their official roster. The Roster must be turned in prior to your first match. The only exceptions to this rule are described in rule #7, which requires prior approval.
6. Goalkeepers. If a team does not have a goalkeeper, they have 2 options. 1) They can play with a kicking back according to FIH rules. During a penalty corner, the kicking back must wear a helmet and a shirt of a color different from either team. When wearing protective headgear, the kicking back must not play beyond the 25 yard line. The player can remove the protective headgear to play beyond the 25 yard line. Or 2) if the team you are playing against agrees prior to the start of the game, you may pick-up a goalkeeper from another team. Teams must fill out the 'Goalkeeper Agreement' form and have both teams sign BEFORE the start of the game to pick up a goalkeeper. Forms are on the clipboards at each field.
7. Teams with less than 11 players for a given match: For a game to be official, teams must have at least 8 players from their roster on the field (including either a goalkeeper or kicking back) at the start of the game, otherwise the game will be a forfeit. If your opponent agrees PRIOR to the match by checking the box on the scoresheet, you may pick up a max of 3 players (to reach a total of 11). This is ONLY allowed if your team is short players, and approval is gained BEFORE the match begins. At all other times you must only play with players on your official roster.
8. Forfeited Games: If a team wins by forfeit, they will receive 3 points for a win. The assumed score will be 4-0 for determining goal differential in case of a tie for final pool seeding. Any team that forfeits a game will be charged \$125 as described on the registration website.

9. Score Sheets: Score sheets are located on the clipboard at each field. Upon completion of each game, the umpires will complete the score sheet and then BOTH TEAM CAPTAINS MUST VERIFY AND SIGN. Teams are responsible for keeping track of game scores so that you can verify the posted scores. If you do not agree with the score sheet, talk to your umpires BEFORE SIGNING. The WINNING TEAM MUST TAKE THE COMPLETED SCORE SHEET TO THE REGISTRATION TABLE IMMEDIATELY FOLLOWING THE GAME so the score can be posted.

In the event of a tie, the team listed first shall take the score sheet to be posted. Once signed, the scores will stand. If a team challenges one of the scores, they must have both of the umpires and a representative from each team come to the registration table. A score may only be overruled if all 4 sign off on the revised result.

10. Standings will be determined using the following point system:
3 points for each win, 1 point for each tie, 0 points for each loss

11. All teams play a total of 6 games. For crossovers, teams will be seeded within their pool based on pool play results. See schedule for crossover match-ups.

12. If two or more teams are tied for determining standings, the determining factors will be as follows:

a. The result of the match between the tied teams.

b. Greater goal difference (goals for minus goals against: A maximum of a 6 goal differential per game will be used in the tiebreaking procedure. This is to discourage teams from running up the score.)

c. Goals for (max 6 per game).

d. Goals against (max of 6 per game).

e. If teams remain tied, seeding will be determined by penalty strokes (3 each). If both teams are not available, then it shall be determined by the flip of a coin.

13. If any Crossover match ends in a tie, the tie shall be broken by 1v1 shoot outs, 3 participants from each team. Maximum number of male shooters per team shall be 1 in the Mixed1 division, and 2 in the Mixed3 division. A coin toss shall determine the order. If a tie remains after the first round, sudden victory shall be played with the same shooters, however teams may change the order of the shooters.

14. Protests regarding umpire decisions are not allowed. Questions or concerns about all other aspects of the tournament shall be brought to the Tournament Directors and will be addressed/resolved by the Tournament Committee.

15. Player misconduct/Cards: Players may be penalized for misconduct according to Section 14 of the FIH rules.

As stated, any player receiving a Green card will be temporarily suspended for 2 minutes. Any player receiving a Yellow card will be temporarily suspended a minimum of 5 minutes as determined by the umpire. That team will play down until the end of the suspension. Any player receiving a red card will be permanently suspended from the current match and must leave the field area.

That team will play down until the end of the match. Any player receiving 3 yellow cards or 2 red cards will be disqualified from the tournament. Player and spectator misconduct will not be tolerated. The Tournament Directors reserve the right to remove a player or spectator from the event or to suspend a player or team from games as they see necessary.

16. Inclement Weather: Games stopped due to inclement weather shall be considered complete if 75% of the playing time has been completed. If the game is stopped prior to being 75% complete, the game shall be resumed from the point at which the game was stopped. The tournament committee may revise the schedule, as required, due to inclement weather. Please call 443-499-BFHA or check our Facebook Page 'BFHA Beach Bash' for information regarding game postponements or schedule revisions due to inclement weather.

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the
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FIELD 1

(Legends Stadium = Main Stadium)

TIME	SATURDAY, April 28th	
10:00 AM	Masters Blue	vs. Bolts
10:35 AM	Hot Mess	vs. Masters Pink
11:10 AM	Masters Red	vs. Beast Mode
11:45 AM	SoDel	vs. Second Effort
12:20 PM	Bolts	vs. Sun Hockey Hellcats
12:55 PM	Masters Pink	vs. SUFH
1:30 PM	WFHA	vs. Balwmer Hons
2:05 PM	Balwashers	vs. DC Dragons
2:40 PM	Goal Diggers	vs. WFHA
3:15 PM	Heineken	vs. Balwashers
3:50 PM	DC Dragons 2	vs. WFHA
4:25 PM	ECM	vs. Balwashers
	SUNDAY, April 29th	
8:30 AM	Masters Blue	vs. Masters Red
9:05 AM	Hot Mess	vs. SoDel
9:40 AM	Beast Mode	vs. Sun Hockey Hellcats
10:15 AM	Second Effort	vs. SUFH
	EXTRA TIME TO DETERMINE CROSSOVER MATCHES	
11:00 AM	A4	vs. B4
	For Mixed1: 7TH / 8TH PLACE	
11:35 AM	A1	vs. B1
	MIXED1 CHAMPIONSHIP	
	EXTRA 10 MINUTES ALLOWED FOR SHOOTOUTS	
12:20 PM	Balwmer Hons	vs. DC Dragons 2
12:55 PM	DC Dragons	vs. ECM
1:30 PM	DC Dragons 2	vs. Goal Diggers
2:05 PM	ECM	vs. Heineken
	EXTRA TIME TO DETERMINE CROSSOVER MATCHES	
2:50 PM	C3	vs. D3
	For Mixed3: 5TH / 6TH PLACE	
3:25 PM	C1	vs. D1
	MIXED3 CHAMPIONSHIP	

FIELD 2

(Champions Field)

TIME	SATURDAY, April 28th		
10:00 AM	Beast Mode	vs.	Shooters
10:35 AM	Second Effort	vs.	Masters White
11:10 AM	Masters Blue	vs.	Sun Hockey Hellcats
11:45 AM	Hot Mess	vs.	SUFH
12:20 PM	Shooters	vs.	Masters Red
12:55 PM	Masters White	vs.	SoDel
1:30 PM	Dream Team Mobile Attic	vs.	DC Dragons 2
2:05 PM	WFHA 2	vs.	ECM
2:40 PM	Balwmer Hons	vs.	Dream Team Mobile Attic
3:15 PM	DC Dragons	vs.	WFHA 2
3:50 PM	Balwmer Hons	vs.	Goal Diggers
4:25 PM	DC Dragons	vs.	Heineken
	SUNDAY, April 29th		
8:30 AM	Bolts	vs.	Beast Mode
9:05 AM	Masters Pink	vs.	Second Effort
9:40 AM	Masters Blue	vs.	Shooters
10:15 AM	Hot Mess	vs.	Masters White
	EXTRA TIME TO DETERMINE CROSSOVER MATCHES		
11:00 AM	A5	vs.	B5
	For Mixed 1: 9TH/10TH PLACE		
11:35 AM	A2	vs.	B2
	For Mixed1: 3RD/4TH PLACE		
	EXTRA 10 MINUTES ALLOWED FOR SHOOTOUTS		
12:20 PM	Dream Team Mobile Attic	vs.	Goal Diggers
12:55 PM	WFHA 2	vs.	Heineken
1:30 PM	WFHA	vs.	Dream Team Mobile Attic
2:05 PM	Balwashers	vs.	WFHA 2
	EXTRA TIME TO DETERMINE CROSSOVER MATCHES		
2:50 PM	C4	vs.	D4
	For Mixed 3: 7TH/8TH PLACE		
3:25 PM	C2	vs.	D2
	For Mixed3: 3RD/4TH PLACE		

FIELD 3
(Bermuda Grass Field)

TIME	SATURDAY, April 28th	
10:00 AM	Masters Red	vs. Sun Hockey Hellcats
10:35 AM	SoDel	vs. SUFH
11:10 AM	Bolts	vs. Shooters
11:45 AM	Masters Pink	vs. Masters White
12:20 PM	Masters Blue	vs. Beast Mode
12:55 PM	Hot Mess	vs. Second Effort
1:30 PM	Goal Diggers	vs. Heineken
2:05 PM	OPEN	
2:40 PM	DC Dragons 2	vs. ECM
3:15 PM	OPEN	
3:50 PM	OPEN	
4:25 PM	Dream Team Mobile Attic	vs. WFHA 2
	SUNDAY, April 29th	
8:30 AM	Shooters	vs. Sun Hockey Hellcats
9:05 AM	Masters White	vs. SUFH
9:40 AM	Bolts	vs. Masters Red
10:15 AM	Masters Pink	vs. SoDel
	EXTRA TIME TO DETERMINE CROSSOVER MATCHES	
11:00 AM	A6	vs. B6 For Mixed 1: 11TH/12TH PLACE
11:35 AM	A3	vs. B3 For Mixed 1: 5TH / 6TH PLACE
	EXTRA 10 MINUTES ALLOWED FOR SHOOTOUTS	
12:20 PM	Balwashers	vs. WFHA
12:55 PM	OPEN	
1:30 PM	OPEN	
2:05 PM	DC Dragons	vs. Balwmer Hons
	EXTRA TIME TO DETERMINE CROSSOVER MATCHES	
2:50 PM	C5	vs. D5 For Mixed 3: 9TH/10TH PLACE
3:25 PM	OPEN	